

# JOURNEYMAN EVENT

## Grounding Relay

**Overview:** Grounding line and change burning Hot Tip

Questions can be directed to the judge 5 minutes before the event begins. Journeyman will be tooled up and prepared to ascend the pole. The clock starts when the judge says “GO”. The groundman will have a long stick in hand, extend it and open the cutout. Once open the climber will ascend their poles. The climber with the cutout will remove the bottom side of the cutout and test and ground. Once grounded the climber on the adjacent pole will apply a spring jumper around the hot tip and remove/ replace it. Once the hot tip is replaced and the spring jumper is removed, they will climb down. The last climber will remove the ground and send it down and apply the bottom side of the cutout and climb down. The time will stop when the last climber’s foot touches the ground and the cutout is closed. Climbers will not be allowed to climb while the long stick is in contact with any of the equipment. Extending and retracting will be allowed while climbers are climbing.

### **Deductions: 2 Point per infraction**

- Miss use of tools and equipment
- Running handline while climbing
- Dropping anything to ground
- Gaffing out/ Losing control (Both Gaffs Out)
- Lack of PPE
- No ground help unless untooled
- Not opening or closing the cutout in the ring
- Breaking minimum approach (2’6”)
- Not properly grounding
- Not replacing hot tip in correct order
- Use of any specialty tool (Including battery operated tools)

**See the score sheet for additional infractions**

**Contestants must wear 100% fall protection at all times!**

**Note: Video will not be considered when a contestant/team wants to challenge the judge’s ruling. Challenges need to be discussed while the contestant/team is at that event. The contestant/team leaving the event implies agreement with the judge’s ruling.**